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SPORT JIU-JITSU INTERNATIONAL FEDERATION

TEAM EVENTS

RULES & REGULATIONS

Preamble

The primary goal of the Sport Jiu-Jitsu International Federation is to unify and organize existing Sport Jiu-Jitsu, Brazilian Jiu-Jitsu, and Jiu-Jitsu national and/or territorial federations that share the vision of reaching Olympic greatness while preserving the unique history, culture, philosophy, and lineage of the sport.

SJJIF believes that together, the SJJIF with its National Federations and members will continue to develop a growing network of like-minded individuals who envision greater opportunities for athletes and Brazilian Jiu-Jitsu.

Therefore, the Sport Jiu-Jitsu International Federation aims to organize the sport of Brazilian Jiu-Jitsu and its federations, establishing rules that will enable the sport to grow into a recognized Olympic sport with ample opportunity for its athletes. The SJJIF also strives towards hosting tournaments that are enjoyable, fair to all competitors regardless of affiliation, race, gender or nationality, and rewarding for all participants.

Each federation under the SJJIF is responsible for hosting competitions that will rank athletes in their respective territories. SJJIF will organize the annual SJJIF World Jiu-Jitsu Championship in both GI and No GI, in collaboration with representative federations.

SJJIF will provide organizational and promotional support to all member federations and SJJIF sanctioned events, as appropriate. SJJIF also aims to adopt, implement, and promulgate an Anti-Doping Agency Code.

The goal of this document is to delineate rules and to create equitable guidelines for coaches, athletes, patrons, and spectators to support the evolution and cohesion of Brazilian Jiu-Jitsu.

Article 1 Definition of Team Events

- 1.1 Team events are defined as special events in which rules and regulations have been developed to provide events in which victory can only be attained by a team’s performance against another team’s performance.
- 1.2 Team events will adhere to the overall Sport Jiu-Jitsu International Federation Rules and Regulations, with exception to the articles pertaining to the following:
 - A. Definition of teams
 - B. Competition format
 - C. Weight divisions
 - D. Match times
 - E. Legal and illegal techniques & submissions
- 1.3 Team event Additional Rules & Regulations, as defined in Article 2, Article 3, and Article 4 of this document will be applied to SJJIF Team events for both Gi and NoGi competition.

Article 2 Composition of Teams

- 2.1 Teams will be formed by up to 7 athletes male or female competitors, 5 in the official team and 2 reserves, the official team formed of 5 athletes.
- 2.1a Teams can be formed by at least 3 athletes in the official team.



- 2.2 Mixed Teams will be formed by up to 12 athletes 6 male and 6 female competitors, 6 in the official team and 6 reserves, the official team is formed by 6 athletes.
- 2.2a Team can be formed by at least 4 athletes in the official team.



Article 3 Format of Team Competition (Male or Female)

- 3.1 Competition of team events can consist of two (2) teams or an unlimited amount. The number of teams participating in an event would determine the number of rounds needed to win the event.
- 3.2 Coaches must return the team escalation paper within 10 minutes of the beginning of the round; otherwise, the team will be escalated according to the order of registration.
- 3.3 Rounds for Team events can be organized in the following two (2) ways:

- A. King of the Mat System: The winner of a match will stay on the mat and fight the next competitor from the opposing team. A draw would occur if nothing happened in the normal match time (means both competitors are out). This would continue until all competitors of a team fight. When a team eliminates all the opposing team's competitors, the team wins. In the case of 5 draws the final fifth match will go into an overtime tie-break.
 - B. Elimination System: Both teams have all competitors fight only once with a best out of five score winning.
 - a. In the case of a team composed of only 3 competitors, to win the round all competitors must win all their matches to advance in the bracket. In this case, competitors cannot fight twice in the same round.
 - b. In the case where both teams are composed of only 4 competitors, there is a 2-2 draw, therefore the teams must choose one competitor to fight the fifth fight.
 - c. In the case where one of the teams is composed of only 4 competitors and the other team is composed of 5 competitors the team with 4 competitors must win 3 fights to advance to the next round. In rounds of a team with 4 competitors against a team with 5 competitors, in the event of a 2-2 draw, the team with 5 competitors is declared the winner.
- 3.4 The team winning the first round must present the order of competitors who have not yet fought to fight in the next round.

Article 4 Weight Divisions for Team Competition (Male or Female)

- 4.1 Weight divisions can be divided in the following two ways and weight should be taken without the GI uniform:
- A. Individual weight where each athlete must be:
 - a. Male Lightweight under the 167lbs (75.7 kg)
 - b. Male Heavyweight Over 167lbs (75.7 kg)
 - c. Female Lightweight under 140.5 (63.7 kg)
 - d. Female Heavyweight over 140.6lbs (63.7 kg)
 - B. Accumulative weight where the team are divided by a total weight of the team (five competitors) forming it:
 - a. Male Lightweight under 790lbs (358.3 kg)
 - b. Male Heavyweight under 950lbs (430.9 kg)
 - c. Female Lightweight under 615lbs (278.9 kg)
 - d. Female Heavyweight under 790lbs (358.3 kg)

Article 5 Mixed Team Format

- 5.1 The system of competition for SJJIF Mixed Teams events will be the single elimination system with an additional match for third place.
- 5.2 Mixed Teams - all nations having a full team (must have athletes able to compete in all 6 categories) can enter. Each team will consist of up to six (6) athletes (3 women and 3 men) and has the possibility to have up to six (6) reserves (3 women and 3 men). A total of 12 athletes can be inscribed with a maximum of two (2) athletes per category. If there are injuries or illness during the competition a team can compete with a minimum of four (4) athletes.
- 5.3 Each National Federations can register one (1) team.

- 5.4 Competition of team events can consist of two (2) teams or an unlimited amount. The number of teams participating in an event would determine the number of rounds needed to win the event.
- 5.5 Coaches must return the team escalation paper within 30 minutes of the beginning of the round; otherwise, the team will be escalated according to the order of registration.
- 5.6 Rounds for Team events can be organized in the following format:
- A. Teams consisting of three men and three women.
 - B. The winning team is decided as follows:
 - a. The first team reaching the majority of wins (4) is declared the winner.
 - b. The remaining matches will not be fought.
 - C. Incomplete teams will be connected as follows:
 - a. If a team has one category empty: 1:0
 - b. If both teams have a different category empty: 1:1^[1]_[SEP]
 - c. If both teams have the same category empty: 0:0 (this is the only case when we stop a match when a team has reached 3 wins).
 - D. If the number of matches won are equal, the victory team will be decided by the number of submissions scored.
 - E. If the number of submissions are also equal then the team will decide by the number of every point cumulated.
 - F. The same submission or points will be applied regardless of whether they are achieved in regular time or during tie break overtime score.
 - G. If the number of scoring points are also equal a random draw will be made and one couple will re-fight a sudden death overtime match where the first submission, score or penalty of any kind decides the winning team.
 - H. It is compulsory that all athletes listed for the match compete until the team reaches the winning result. If an athlete refuses to compete the team will be disqualified.
 - I. If one team does not arrive for a match, the other team will be declared the winner.
 - J. A match draw will be made for the starting category for the first round.
 - K. The following rounds will start with the next category in the sequence.
 Example: Mixed Teams - drawn category is:
 - a. 1st round: Women -125.6 lbs (-57 kg), Men -161 lbs (-73 kg), Women -160 lbs (-72.5 kg), Men -198.4 lbs (-90 kg), Women +160 lbs (+72.5 kg), Men +198.5 lbs (+90 kg)
 - b. 2nd round: Women -160 lbs (-72.5 kg), Men -198.4 lbs (-90 kg), Women +160 lbs (+72.5 kg), Men +198.5 lbs (+90 kg), Women -125.6 lbs (-57 kg), Men -161 lbs (-73 kg)
 - c. Quarter-final: Women +160 lbs (+72.5 kg), Men +198.5 lbs (+90 kg), Women -125.6 lbs (-57 kg), Men -161 lbs (-73 kg), Women -160 lbs (-72.5 kg), Men -198.4 lbs (-90 kg)
 - d. Semi-final: Men +198.5 lbs (+90 kg), Women -125.6 lbs (-57 kg), Men -161 lbs (-73 kg), Women +160 lbs (+72.5 kg), Men -198.4 lbs (-90 kg), Women -160 lbs (-72.5 kg)
 - e. Bronze and final: -125.6 lbs (-57 kg), Men -161 lbs (-73 kg), Women -160 lbs (-72.5 kg), Men -198.4 lbs (-90 kg), Women +160 lbs (+72.5 kg), Men +198.5 lbs (+90 kg)

Article 6 Weight Divisions for Mixed Team Competition (Male and Female)

6.1 Weight divisions can be divided in the following two ways and weight should be taken without the GI uniform:

- A. Women -125.6 lbs (-57 kg), -160 lbs (-72.5 kg), +160 lbs (+72.5 kg)
- B. Men -161 lbs (-73 kg), -198.4 lbs (-90 kg), +198.5 lbs (+90 kg)

Article 7 Match Times

7.1 Match Times:

Match Times	6 min	4 min
Weight Difference (males)	<40 lbs (18.1kg) weight difference	>40 lbs (18.1kg) weight difference
Weight Difference (females)	<15 lb (6.8kg) weight difference	>15 lb (6.8kg) weight difference

Article 8 General Team Event Rules

- 8.1 Each athlete is entitled to compete in their own weight category or in the next higher category, not both.
- 8.2 During the contests, the non-competing athletes must stay within a marked area on the field of play behind the coaches' chair. Reserve athletes must not enter the field of play.
- 8.3 Before each match the team leader must select the athletes for each contest. From the maximum of two athletes inscribed in each category they can select one. An athlete cannot be rested for one match and return for the next unless they have been replaced by the other inscribed athlete(reserve).
- 8.4 If the team has no athlete in a category, they should select the "no competitor" option.
- 8.5 For the first round the lists must be returned at least 30 minutes before the start of the competition. For other rounds it must be returned 10 minutes after receiving the list from competition management. Once it is returned to competition management it cannot be changed.
- 8.6 If one team does not arrive for a match, the other team will be declared the winner.

Article 9

Check Boxes and Coach Slips

Team Name:				Team Name:				
Category	Competitor Name:	Points	Sub	Result		Sub	Points	Competitor Name:
-125.6 lbs				Win	Win			
-161 lbs				Win	Win			
-160 lbs				Win	Win			
-198.4 lbs				Win	Win			
+160 lbs				Win	Win			
+198.5 lbs				Win	Win			
Total				Total				

Team Name:	
Category	Competitor Name:
-125.6 lbs	
-161 lbs	
-160 lbs	
-198.4 lbs	
+160 lbs	
+198.5 lbs	

Team Name:	
Comp 1	
Comp 2	
Comp 3	
Comp 4	
Comp 5	

Team Name:				Team Name:				
Match order	Competitor Name:	Points	Sub	Result		Sub	Points	Competitor Name:
1				Win	Win			
2				Win	Win			
3				Win	Win			
4				Win	Win			
5				Win	Win			
Total				Total				

Article 10 Legal & Illegal Techniques & Submissions

(Techniques marked X are illegal)	KID 1 through KID 4	KID 5 through KID 6	Juvenile and above White Belts and Beginners	Juvenile and above Blue, Purple Belts and Intermediate	Adult and above Brown, Black Belts and Advanced
Spinal Lock, Cervical Lock, or Neck Crank	X	X	X	X	X
Pile-driving / Spiking / Suplex takedown technique, throwing the opponent's head or neck to the ground.	X	X	X	X	X
Biting, Grabbing hair, body hair, nose, and ears	X	X	X	X	X
Attacking or pushing the groin area and eyes	X	X	X	X	X
Kind of intentional striking (punch, elbow, knee, head butt, kick, etc.)	X	X	X	X	X
Slamming from the Guard	X	X	X	X	X
Slamming to Escape a Submission	X	X	X	X	X
Bending fingers or toes backwards	X	X	X	X	X
Bent Knee Lock	X	X	X	X	
Lateral Leg Lock	X	X	X	X	
Reaping the Knee	X	X	X	X	
Straight foot lock, turning inward forcing the knee	X	X	X	X	
Outward toe hold, applying outward pressure to the knee	X	X	X	X	
Heel Hook	X	X	X	X	
Bicep Lock or slicer	X	X	X	X	
Calf Lock or slicer	X	X	X	X	
Knee bar	X	X	X	X	
Toehold	X	X	X	X	
Sock Lock	X	X	X	X	
Scissor Takedown	X	X	X	X	
Straight Ankle Lock	X	X			
Front Guillotine	X	X			
Wrist Lock	X	X			
Frontal Ezekiel Choke	X	X			
Do-Jime (squeezing the body or head with the legs)	X	X			
Pulling on the Head in the Triangle	X				
Omoplata	X				



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RULEBOOK

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